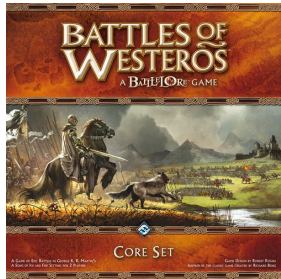


**Nominees in the Category
General Strategy – Two-Player
in alphabetical order:**



Battles of Westeros

Designer:
Robert A. Kouba

Publisher:
Fantasy Flight Games

Earth Reborn

Designer:
Christophe Boelinger

Publisher:
Ludically/Z-Man Games



Familia

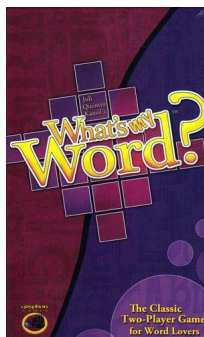
Designer:
Friedemann Friese

Publisher:
2F-Spiele/Rio Grande Games

What's My Word?

Designer:
Joli Quentin Kansil

Publisher:
Gryphon Games



**About the
International Gamers Award**

The International Gamers Awards were created to recognize outstanding games and designers, as well as the companies that publish them. The awards are truly international in scope, with committee members representing countries throughout the world. As such, it is our belief that these awards will truly select the 'best of the best' and come to be respected by not only hobbyists, but the general public at large. We hope that this will lead to greater exposure for these wonderful games to more and more people and help spread the word of the "wonderful world of gaming" on a global scale.

These awards are designed to recognize THE outstanding game in several categories:

**General Strategy – Multi-Player Section
General Strategy – Two-Player Section**

In order to be eligible in this category, a game must have been released on or after July 1st the preceding year and no later than June 30th of the current year.

The current committee members live in (alphabetically) Austria, Denmark, England, France, Germany, Italy, The Netherlands, Scotland, and the United States:

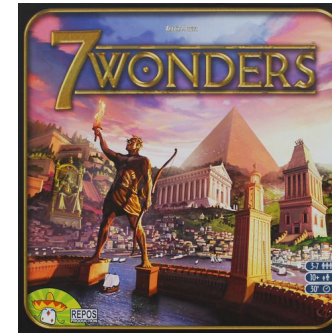
Read more about the history of the awards and the voting procedures on our website www.internationalgamers.net



**International
Gamers
Award
2011**



**Winner in the Category
General Strategy – Multi-Player:**



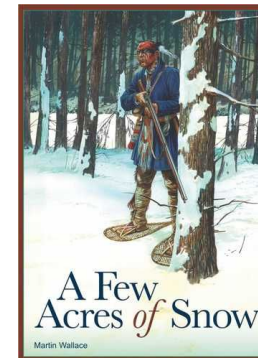
7 Wonders

3-7 players

Designer: Antoine Bauza;

Publishers: Repos
Production / Asmodee

**Winner in the Category
General Strategy – Two-Player:**



A Few Acres of Snow

Designer: Martin Wallace;

Publisher: Treefrog Games

**Nominees in the Category
General Strategy – Multi-Player
in alphabetical order:**



Airlines Europe

2-5 players

Designer:
Alan R. Moon

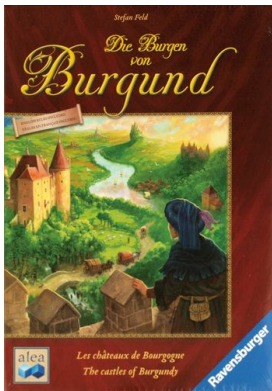
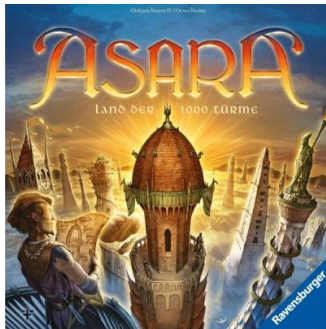
Publisher:
Abacusspiele/Rio Grande Games

Asara

2-4 players

Designers:
Michael Kiesling,
Wolfgang Kramer

Publisher:
Ravensburger



Die Burgen von Burgund

2-4 players

Designer:
Stefan Feld

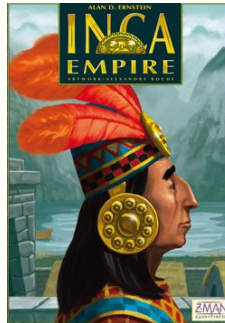
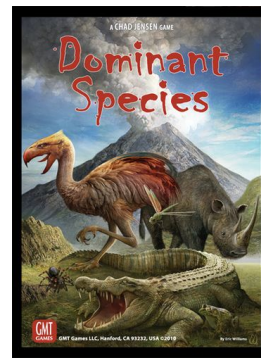
Publisher:
alea/Ravensburger

Dominant Species

2-6 players

Designer:
Chad Jensen

Publisher:
GMT Games



Inca Empire

3-4 players

Designer:
Alan D. Ernstein

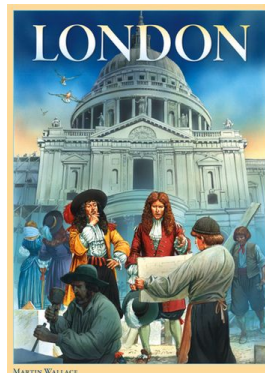
Publisher:
White Goblin Games/Z-Man Games

K2

1-5 players

Designer:
Adam Kuluza

Publisher: REBEL.pl/
Heidelberger Spieleverlag



London

2-4 players

Designer:
Martin Wallace

Publisher:
Treefrog Games

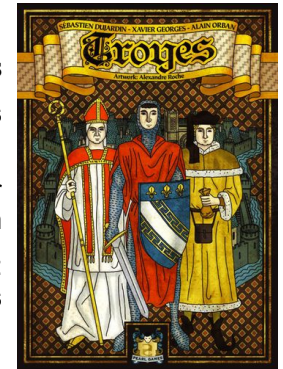


Navegador

2-5 players

Designer:
Mac Gerdt

Publisher:
PD-Verlag/Rio Grande Games

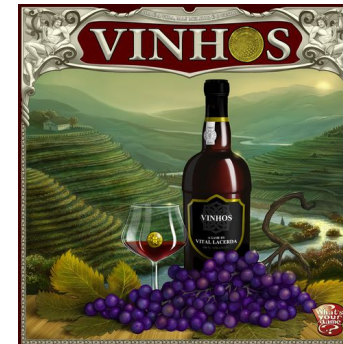


Troyes

2-4 players

Designers:
Sébastien Dujardin, Xavier
Georges, Alain Orban

Publisher:
Pearl Games/Z-Man Games



Vinhos

2-4 players

Designer:
Vital Lacerda

Publisher:
What's Your Game?/
Z-Man Games

